

## mobius

## Cartesian Grid - Rotation of Point (Coordinates to Coordinates) around



1	Rotate point (3, <b>B</b> ) <b>pint on Axis</b> 90° clockwise about (3,-3) point (0,-1)			2	Rotate point (2,2) by 90° clockwise about the origin	(2,2)		
A		В		A	·	В		
	(-2,-4)	(4,2)			(2,-2)	(-2,-2)		
3		Rotate point (0,4) by 180° counter-clockwise about point (0,2)		4		Rotate point (2,-2) by 180° counter-clockwise about point (2,0)		
	(0,4)	A (2.2)	В		(2,-2)	A	В	
		(0,0)	(-3,-2)			(-2,2)	(2,2)	
<b>5</b>	Rotate point (3,2) by 180° clockwise about the origin	80° clockwise about (3,2)		6		Rotate point (-3,1) by 180° counter-clockwise about point		
					(-3,1)	(-2,0)		
	(-3,-2)				( - 7 )	A (-1,1)	(-1,-1)	
	Rotate point (0,3) by			Rotate point (-2,2) by	, ,	<u> </u>		
7	180° clockwise about point (1,0)	(0,3)		8	90° clockwise about the origin	(-2,2)		
Α	(-3,-2)	B (2,-3)		A	(-2,2)	B (2,2)		