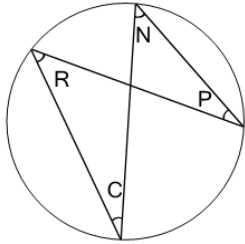


1 What geometry rule would help find angle C?



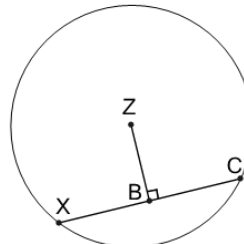
(not to scale)

A Angles C and P will add to 180°

B Angle C will be identical to N because they subtend the same arc

C Angle C will be identical to P because they subtend the same arc

2 What geometry rule would help find length BC?



(not to scale)

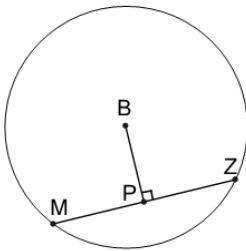
A Length XB will be identical to BC

B Length XB will be twice BC

C Length XC will be identical to BZ

D Length XC will be twice BZ

3 What geometry rule would help find length PZ?



(not to scale)

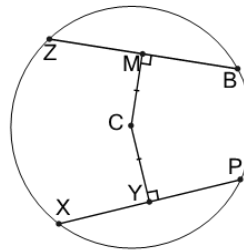
A Length MZ will be identical to PB

B Length MP will be twice PZ

C Length MZ will be twice PB

D Length MP will be identical to PZ

4 What geometry rule would help find length XP?



(not to scale)

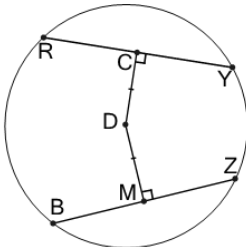
A Length XP will be identical to ZB

B Length XP will be twice ZB

C Length XP will be identical to CM

D Length XP will be twice CM

5 What geometry rule would help find length BZ?



(not to scale)

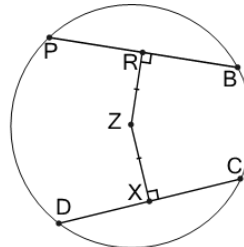
A Length BZ will be identical to DC

B Length BZ will be twice RY

C Length BZ will be twice DC

D Length BZ will be identical to RY

6 What geometry rule would help find length PB?



(not to scale)

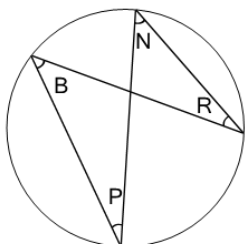
A Length DC will be twice ZR

B Length DC will be twice PB

C Length DC will be identical to PB

D Length DC will be identical to ZR

7 What geometry rule would help find angle B?



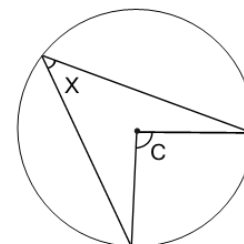
(not to scale)

A Angles B and N will add to 180°

B Angle B will be identical to N because they subtend the same arc

C Angle B will be identical to R because they subtend the same arc

8 What geometry rule would help find angle X?



(not to scale)

A Angle X will be twice C

B Angles X and C will add to 180°

C Angle X will be identical to C because they subtend the same arc

D Angle C will be twice X