

mobius

Geometry of Circles - Inscribed Angles Two Sides Rule



1	What geometry rule would help find angle R?	A Angles R and D will add to 180°	What geometry rule would help find angle R?	A Angle R will be identical to M because they subtend the same arc
	R	B Angle R will be identical to N because they subtend the same arc	PR	B Angle R will be identical to P because they subtend the same arc
	(not to scale)	C Angle R will be identical to D because they subtend the same arc	(not to scale)	C Angles R and M will add to 180°
3	What geometry rule would help find angle B?	A Angle B will be identical to P because they subtend the same arc	What geometry rule would help find angle D?	A Angle D will be identical to C because they subtend the same arc
	C D	B Angles B and C will add to 180°	M R	B Angle D will be identical to R because they subtend the same arc
	(not to scale)	C Angle B will be identical to C because they subtend the same arc	(not to scale)	C Angles D and R will add to 180°
5	What geometry rule would help find angle M?	A Angle M will be identical to B because they subtend the same arc	What geometry rule would help find angle B?	A Angles B and N will add to 180°
	R	B Angle M will be identical to X because they subtend the same arc	C B	B Angle B will be identical to N because they subtend the same arc
	(not to scale)	C Angles M and X will add to 180°	(not to scale)	C Angle B will be identical to C because they subtend the same arc
7	What geometry rule would help find angle D?	A Angles D and C will add to 180°	8 What geometry rule would help find angle R?	A Angle R will be identical to C because they subtend the same arc
	Ž C	B Angle D will be identical to Z because they subtend the same arc	C R	B Angles R and C will add to 180°
	D	C Angle D will be identical to C because they subtend the same arc	M	C Angle R will be identical to M because they subtend the same arc

(not to scale)